

# Nebraska K-12 Fine Arts Standards: Media Arts

(Approved by the Nebraska State Board of Education March 4, 2014)

**K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.**

|  | Grades K-2  | Grades 3-5   | Grades 6-8   | Grades 9-12   |
|--|---|--|--|---|
| <b>Create</b>  | <b>FA 2.1.1 Students will explore creative processes and techniques in media arts.</b>  | <b>FA 5.1.1 Students will demonstrate understanding of processes, techniques, and applications in media arts.</b>  | <b>FA 8.1.1 Students will utilize processes, techniques, and application through the creation of media arts.</b>   | <b>FA 12.1.1 Students will analyze and synthesize processes, techniques, and applications in media arts through the creation of media arts.</b>                                 |
|  | Conceive<br>FA 2.1.1.a Share imaginative ways that media arts can be used to communicate a narrative, experience, or idea (e.g., movie, podcast <i>(glossary)</i> , digital art). | FA 5.1.1.a Generate ideas for stories, events, or experiences that can be the basis of content for media arts (e.g., brainstorming, role-playing, discussion). | FA 8.1.1.a Identify artistic challenges that exist in the process of creating media arts and discover ways to implement possible solutions.              | FA 12.1.1.a Engage in pre-production processes to prepare content and systems for production in media arts (e.g., scripting, storyboarding <i>(glossary)</i> , choreographing). |
|  | Develop<br>FA 2.1.1.b Determine the steps, vocabulary, and the resources necessary to create media arts.  | FA 5.1.1.b Develop a process with timelines and roles using steps, vocabulary, and resources in creating media arts (e.g., storyboard <i>(glossary)</i> ).     | FA 8.1.1.b Expand media arts vocabulary along with elements and principles of design in the creative process.  | FA 12.1.1.b Apply media arts vocabulary along with elements and principles of design in the creative process.   |
|  | Innovate<br>FA 2.1.1.c Explore various editing tools on existing media to create media arts (e.g., capture, copy, paste).   | FA 5.1.1.c Experiment with multiple strategies to combine and adapt media arts formats, ideas, and processes (e.g., editing).                                  | FA 8.1.1.c Utilize available tools, techniques, and conventions in the creation of media arts.   | FA 12.1.1.c Develop strategies, processes, and plans for creating work in media arts that reflect understanding of multiple resources and media.                                |
| Duplicate<br>FA 2.1.1.d Introduce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. | FA 5.1.1.d Reinforce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.                             | FA 8.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.        | FA 12.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. |   |

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|   | Grades K-2   | Grades 3-5  | Grades 6-8   | Grades 9-12  |
| <b>Present</b>  | <b>FA 2.1.2 Students will explore ways to communicate an idea/message in media arts.</b>   | <b>FA 5.1.2 Students will develop their ability to communicate an idea/message by presenting their work in media arts.</b>  | <b>FA 8.1.2 Students will communicate an idea/message by presenting their work in media arts.</b>  | <b>FA 12.1.2. Students will communicate an idea/message by presenting their work in media arts.</b>  |
|   | FA 2.1.2.a Introduce cooperation, negotiation, and communication in creating media arts (e.g., collaborative posters <i>(glossary)</i> ).        | FA 5.1.2.a Contribute to a collaborative project in an assigned role (e.g., leader, designer, actor, timekeeper, storyboard artist, cinematographer, director, sound editor, video editor). | FA 8.1.2.a Contribute, communicate, and edit in collaborative work, independent work, and/or performance environment.  | FA 12.1.2.a Research, organize, and integrate media arts content, processes, and aesthetic elements to convey meaning in media arts.                             |
|   | FA 2.1.2.b Practice manipulating media and context for personal expression in media arts productions.  | FA 5.1.2.b Explore how media arts elements and context enhance overall effectiveness and expression (e.g., image, sound, light, movement, time, space).                                     | FA 8.1.2.b Combine components of media arts to improve overall quality (e.g., tone, mood, feeling, character).   | FA 12.1.2.b Refine and enhance expression through media arts, ideas, and skills over time while gathering and responding to critical feedback.                   |
|   | FA 2.1.2.c Understand self and others as an audience with guided reflection. (e.g., who, what, when, where, why).                                | FA 5.1.2.c Construct and adapt media arts in consideration of audience and the context of the work (e.g., public service announcements <i>(glossary)</i> ).                                 | FA 8.1.2.c Utilize audience impact and response in the revision of work and planning for later work.   | FA 12.1.2.c Analyze and evaluate the effectiveness of message perception to diverse audiences (e.g., age, gender, ethnicity).                                    |
| <b>Present</b>  | FA 2.1.2.d Share or distribute media arts in a safe and appropriate venue (e.g., school website <i>(glossary)</i> , student information system). | FA 5.1.2.d Share and/or distribute media arts through a specific and/or variety of contexts (e.g., physical, virtual channels, venues, spaces, mass audiences, participants).               | FA 8.1.2.d Expand opportunities for others (e.g., audience, school, community) to actively engage in the media arts (e.g., social media <i>(glossary)</i> , videos, online <i>(glossary)</i> gallery). | FA 12.1.2.d Construct, distribute, and manage works in media arts through a variety of contexts (e.g., live audiences, digital display, web <i>(glossary)</i> ). |

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| <b>Respond</b> | <b>FA 2.1.3 Students will explore the concept of interpretation through media arts.</b>   | <b>FA 5.1.3 Students will develop ability to interpret and evaluate work produced in media arts.</b>   | <b>FA 8.1.3 Students will develop ability to analyze, interpret, and evaluate work produced in media arts.</b>                     | <b>FA 12.1.3 Students will analyze, interpret, and evaluate work produced in media arts.</b>  |
|                | FA 2.1.3.a Identify different elements that make up media arts and how they make us feel (e.g., background music, imaging ( <i>glossary</i> ), timing). | FA 5.1.3.a Compare and contrast the elements of media arts that make it unique (e.g., background music, imaging ( <i>glossary</i> ), timing, message). | FA 8.1.3.a Describe the qualities and relationships of the components in media arts as related to collective personal experiences. | FA 12.1.3.a Analyze and describe various forms, methods, styles, and qualities in media arts to reflect experience and create intention.    |
|                | FA 2.1.3.b Discuss how media arts experiences can shift individual understanding.   | FA 5.1.3.b Justify personal and group interpretations and reactions to a variety of media arts.  | FA 8.1.3.b Analyze multiple perspectives, key components, and relationships in media arts.   | FA 12.1.3.b Evaluate and interpret multiple perspectives, key components, and relationships in media arts (e.g., intention, form, context). |
|                | FA 2.1.3.c Identify meaning in media arts.  | FA 5.1.3.c Discuss components and criteria that convey meaning in media arts.  | FA 8.1.3.c Interpret and evaluate possible meanings or points of view of media arts (e.g., intention, form, context).              | FA 12.1.3.c Engage in self-directed and teacher-directed critiques of media arts.   |

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| <b>Connect</b> | <b>FA 2.1.4 Students will explore personal and cultural connections through media arts.</b>   | <b>FA 5.1.4 Students will identify personal, cultural, and historical connections through media arts.</b>  | <b>FA 8.1.4 Students will examine personal, cultural, historical, and cross-disciplinary connections through media arts.</b>   | <b>FA 12.1.4 Students will analyze and integrate personal and global connections through media arts.</b>   |
|                | Inquire<br>FA 2.1.4.a Investigate media arts connections to school, community, and everyday life (e.g., websites, advertising <i>(glossary)</i> ).      | FA 5.1.4.a Examine media arts to demonstrate student interest and knowledge of self.   | FA 8.1.4.a Demonstrate use of media arts to address social, cultural, or societal issues (e.g., advertising <i>(glossary)</i> , social media <i>(glossary)</i> , public service announcements <i>(glossary)</i> ). | FA 12.1.4.a Use historical, cultural, aesthetic, and critical frameworks to examine the capacity of media arts to reflect, affect, and catalyze personal reflection, action, or social change. |
|                | Interact<br>FA 2.1.4.b Share and discuss the characteristics of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism <i>(glossary)</i> ). | FA 5.1.4.b Demonstrate knowledge of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism, citations, validating resources <i>(glossary)</i> ). | FA 8.1.4.b Demonstrate and describe the impact of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism, citations, validating resources <i>(glossary)</i> ).   | FA 12.1.4.b Apply the concepts of digital citizenship <i>(glossary)</i> in media arts (e.g., copyright, plagiarism, citations, liability, validating resources <i>(glossary)</i> ).            |
|                | FA 2.1.4.c Explore use of media arts as a collaborative art form to communicate information, experiences, or ideas to others.                           | FA 5.1.4.c Discuss and determine benefits and challenges of incorporating various ideas when creating or engaging with media arts.                           | FA 8.1.4.c Identify and incorporate personal or collective experiences, perspectives, and ideas of others through media arts.  | FA 12.1.4.c Incorporate and analyze personal or collective experiences, perspectives, and ideas of others in media arts.   |
|                | Synthesize<br>FA 2.1.4.d Identify the importance of media arts as a learning tool.  | FA 5.1.4.d Share the importance of media arts as a learning tool and explore potential careers.  | FA 8.1.4.d Examine careers in media arts and lifelong learning opportunities.  | FA 12.1.4.d Evaluate the necessary training and lifelong learning skills for careers in media arts.  |